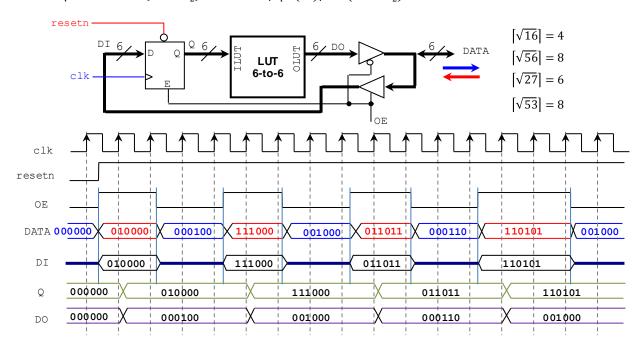
Solutions - Final Exam

(April 18th @ 7:00 pm)

Presentation and clarity are very important! Show your procedure!

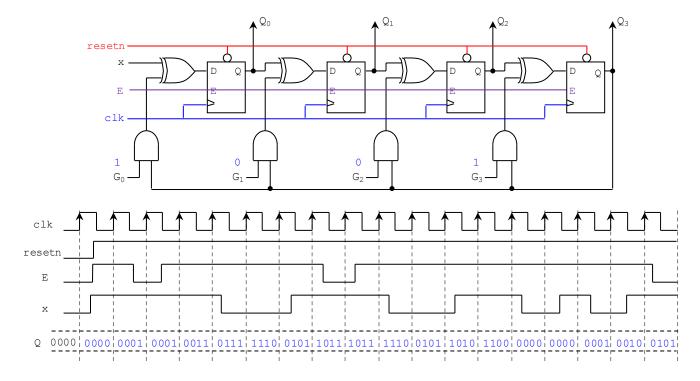
PROBLEM 1 (11 PTS)

• Given the following circuit, complete the timing diagram. The LUT 6-to-6 implements the following function: $OLUT = \lceil sqrt(ILUT) \rceil$, where ILUT is a 6-bit unsigned number. For example $ILUT = 34 (100010_2) \rightarrow OLUT = \lceil sqrt(34) \rceil = 6 (000110_2)$



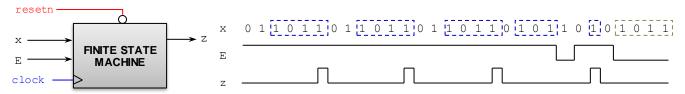
PROBLEM 2 (12 PTS)

• Complete the timing diagram of the following circuit. $G = G_3G_2G_1G_0 = 1001$, $Q = Q_3Q_2Q_1Q_0$

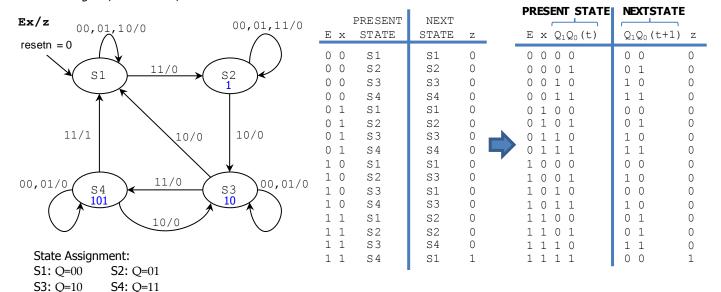


PROBLEM 3 (22 PTS)

- Sequence detector: The machine has to generate z = 1 when it detects the sequence 1011. Once the sequence is detected, the circuit looks for a new sequence.
- The signal E is an input enable: It validates the input x, i.e., if E = 1, x is valid, otherwise x is not valid.



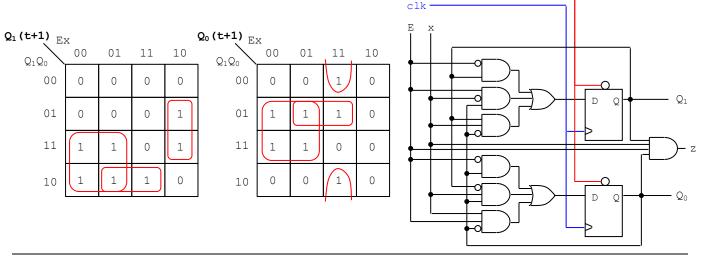
- Draw the State Diagram (any representation), State Table, and the Excitation Table of this circuit with inputs E and x and output z. Is this a Mealy or a Moore machine? Why? (15 pts)
- Provide the excitation equations (simplify your circuit using K-maps or the Quine-McCluskey algorithm) (4 pts)
- Sketch the circuit. (3 pts)
- State Diagram, State Table, and Excitation Table:



This is a Mealy Machine. The output 'z' depends on the input as well as on the present state.

Excitation equations, minimization, and circuit implementation:

$$\begin{aligned} Q_1(t+1) &= \bar{E}Q_1 + E\bar{x}Q_0 + xQ_1\overline{Q_0} \\ Q_0(t+1) &= \bar{E}Q_0 + Ex\overline{Q_0} + x\overline{Q_1}Q_0 \\ z &= ExQ_1Q_0 \end{aligned}$$

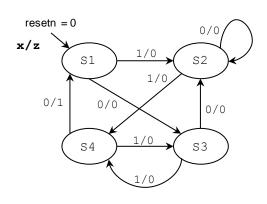


resetn

PROBLEM 4 (21 PTS)

- Given the following State Machine Diagram. (9 pts)
 - ✓ Is this a Mealy or a Moore machine? Why?
 - \checkmark Get the excitation equations and the Boolean equation for z. Use S1 (Q=00), S2 (Q=01), S3 (Q=10), S4 (Q=11) to encode the states.

х	PRESENT STATE	NEXT STATE			_	NT STATE	NEXTSTATE Q ₁ Q ₀ (t+1) z			
0 0 0 0 1 1 1	S1 S2 S3 S4 S1 S2 S3	\$3 \$2 \$2 \$1 \$2 \$4 \$4 \$3	0 0 0 1 0 0 0	>	0 0 0 0 1 1 1	0 0 1	0 1 0 1 0 1 0 1	1 0 0 0 0 1 1	0 1 1 0 1 1 1 1	0 0 0 1 0 0



$$Q_1(t+1) \leftarrow x \oplus (Q_1(t) + Q_0(t))$$

$$Q_0(t+1) \leftarrow \left(Q_1(t) \oplus Q_0(t)\right) + x \overline{Q_0(t)}$$

$$z = \bar{x}Q_1(t)Q_0(t)$$

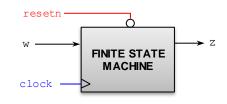
This is a Mealy Machine. The output 'z' depends on the input as well as on the present state.

- The following FSM has 4 states, one input w and one output z. (12 pts)
 - ✓ The excitation equations are given by:

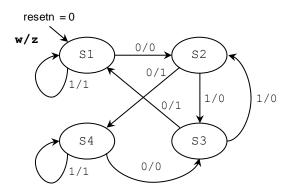
$$Q_1(t+1) \leftarrow Q_0(t)$$

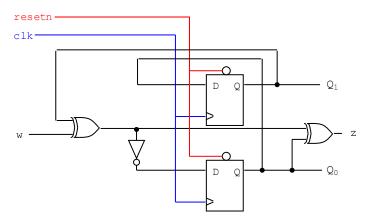
$$\begin{array}{cc} & Q_1(t+1) \leftarrow \underline{Q_0(t)} \\ & Q_0(t+1) \leftarrow \overline{Q_1(t)} \oplus w \end{array}$$

- ✓ The output equation is given by: $z = Q_1(t) \oplus Q_0(t) \oplus w$
- ✓ Provide the State Diagram (any representation) and the Excitation Table.
- ✓ Sketch the Finite State Machine circuit.



PRESENT STATE W Q ₁ Q ₀ (t)	NEXTSTAT Q_1Q_0 (t+1)	_		W	PRESENT STATE	NEXT STATE	Z
0 0 0	0 1	0	•	0	S1	S2	0
0 0 1	1 1	1		0	S2	S4	1
0 1 0	0 0	1		0	S3	S1	1
0 1 1	1 0	0		0	S4	S3	0
1 0 0	0 0	1	4	1	S1	S1	1
1 0 1	1 0	0		1	S2	s3	0
1 1 0	0 1	0		1	S3	S2	0
1 1 1	1 1	1		1	S4	S4	1

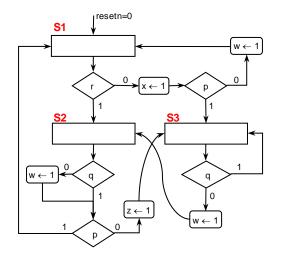




PROBLEM 5 (16 PTS)

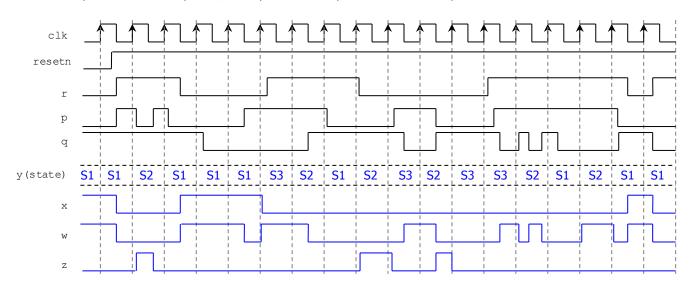
- Draw the State Diagram (in ASM form) of the FSM whose VHDL description in shown below. Is it a Mealy or a Moore FSM?
- Complete the Timing Diagram.

```
library ieee;
use ieee.std_logic_1164.all;
entity circ is
   port ( clk, resetn: in std_logic;
        r, p, q: in std_logic;
        x, w, z: out std_logic);
end circ;
```



```
architecture behavioral of circ is
   type state is (S1, S2, S3);
   signal y: state;
begin
  Transitions: process (resetn, clk, r, p, q)
  begin
     if resetn = '0' then y <= S1;
     elsif (clk'event and clk = '1') then
        case y is
          when S1 =>
            if r = '1' then
                y <= S2;
             else
                if p = '1' then y \le S3; else y \le S1; end if;
             end if;
          when S2 =>
            if p = '1' then y \le S1; else y \le S3; end if;
          when S3 =>
             if q = '1' then y \le S3; else y \le S2; end if;
     end if;
  end process;
  Outputs: process (y, r, p, q)
  begin
      x <= '0'; w <= '0'; z <= '0';
      case y is
         when S1 \Rightarrow if r = 0' then
                        x <= '1';
                        if p = '0' then
                           w <= '1';
                        end if;
                     end if;
         when S2 \Rightarrow if q = '0' then w <= '1'; end if;
                     if p = '0' then z \le '1'; end if;
         when S3 \Rightarrow if q = '0' then w <= '1'; end if;
      end case;
  end process;
end behavioral;
```

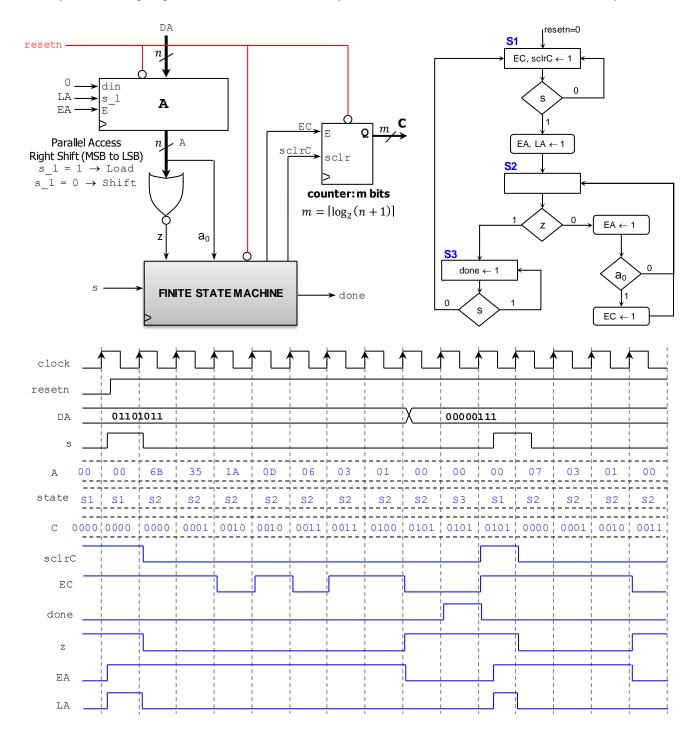
This is a Mealy Machine. The outputs 'x,w,z' depend on the input as well as on the present state.



4

PROBLEM 6 (18 PTS)

- "Counting 1's" Circuit: It counts the number of bits in register A that has the value of '1'.
 The digital system is depicted below: FSM + Datapath. Example: For n = 8: if A = 00110110, then C = 0100.
 ✓ m-bit counter: If E = sclr = 1, the count is initialized to zero. If E = 1, sclr = 0, the count is increased by 1.
 - ✓ Parallel access shift register: If E = 1: $s_{-}l = 1 \rightarrow \text{Load}$, $s_{-}l = 0 \rightarrow \text{Shift}$.
- Complete the timing diagram where n = 8, m = 4. A is represented in hexadecimal format, while C is in binary format.



5

Instructor: Daniel Llamocca